

Gryphon Software
Morph 1.5
Release Notes

This Read Me file contains last-minute product information and updates to the Morph 1.5 User Manual.

Incompatibility Problems With Video Drivers

If you are experiencing any of the problems listed below, your video driver might be incompatible with the Microsoft Video for Windows drivers. We recommend that you call your video card manufacturer and verify that you have the most current driver. You may also try switching to another display--i.e., if your running at 640x480 16 million colors, switch to 640x480 32K colors. Microsoft recommends that Video for Windows users run with a 640x480 65K colors display.

- Memory Allocation Error when installing the Microsoft Video for Windows Runtime.
- Distorted images.
- General Protection Fault error messages when creating a movie.

Importing and Exporting EPS Images From Morph

As with all Postscript files, EPS images may not read correctly in all applications. Therefore, Morph may not be able to import all EPS images; as well, EPS images exported from Morph may not be accepted by all applications. The EPS images you export from Morph will, however, print correctly on a true Postscript printer.

Importing and Exporting WMF and WPG Images From Morph

WMF and WPG files which contain a DIB record can be read into Morph. As well, not all applications may be able to read WMF files created by Morph.

Movie Compression

Each movie compressor will have special requirements for the type of images it can compress into an AVI movie (For instance: the Intel Indeo (TM) R3.0 driver will not compress images larger than 320x240). When an image does not follow the requirements for the compressor chosen in Morph (Compression Settings dialog), Morph will choose another compressor with which to create the movie.

Copying Sequences to Other Documents

Sequences may be copied from document to document as long as all images are of the same dimensions in both documents. Select the Sequence to be copied. Choose Copy from the Edit menu. Select the Storyboard Window of the second document. Choose Paste from the Edit menu; The copied Sequence will be placed at the bottom of the Storyboard Window.

Creating Dynamic Morph Movies Shortcut

You may decrease the time in which it takes to create a Dynamic Morph using the Duplicate command under the Sequence Menu. Import a Start and End Image in the first Sequence. Set your Key Points for that Sequence. Select the Sequence and choose Duplicate from the Sequence Menu. A copy of the first Sequence will be added beneath the first Sequence. Read in the next Start and Image frames into the copied Sequence by choosing Read Start or Read End Image from the Sequence menu. Adjust the Key Points for the new set of images for that Sequence. Repeat this procedure for each Sequence in the Storyboard.

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